

Characters (Max. 40% / 785 of 1800 Points):

FB T9A 2.0 Beast Herds 4500 Points (2019-02-26)

415	Beast Lord (1) [Ghorhok Bronzehoof]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	9 (10)			Pack Tactics, Strider (Forest), General
Defensive	HP	Def	Res	Arm	Aegis	
	3	6	5	0 (4+)	0 (4++)	Heavy Armour, Crown of Horns , Crown of Autocracy , Destiny's Call
Offensive	Att	Off	Str	AP	Agi	
	4	6	5 (7)	2 (4)	5 (0)	Primal Instinct, Great Weapon

370	Battle Standard Bearer (1) [Mhurga the Black]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8			Pack Tactics, Strider (Forest), Battle Standard Bearer, Greater Totem Bearer
Defensive	HP	Def	Res	Arm		
	3	5	5	0 (3+)		Heavy Armour, Shield, Willow's Ward (+1 Arm, no Parry, Impact Hits suffer -2 AP)
Offensive	Att	Off	Str	AP	Agi	
	3	5	4	1	4	Primal Instinct, (Banner of Discipline -> auto-pass Panic Tests), (Banner of the Wild Herd)

Core (Min. 20% / 1665 of 900 Points):

725	Wildhorn Herd (50) [Maneaters]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7			Pack Tactics, Scoring, Strider (Forest)
Defensive	HP	Def	Res	Arm		
	1	4	4	0		Champion, Totem Bearer, Musician, Standard Bearer
Offensive	Att	Off	Str	AP	Agi	
	1 (2)	4 (5)	3	0	3	Primal Instinct, Paired Weapons (ignore Parry), (Blooded Horn Totem), (Banner of the Wild Herd)

610	Wildhorn Herd (50) [Sons o.t. Basilisc]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7			Pack Tactics, Scoring, Strider (Forest)
Defensive	HP	Def	Res	Arm		
	1	4	4	0 (6+)		Shield (Parry), Champion, Totem Bearer, Musician, Standard Bearer
Offensive	Att	Off	Str	AP	Agi	
	1	4	3	0	3	Primal Instinct, (Gnarled Hide Totem), (Banner of Discipline -> re-roll failed Panic Tests)

330	Raiding Chariot (1x3) [Fang Carts]					Large, Construct, 50x100
Global	Adv	Mar	Dis	Model Rules		
	7"	7"	C			Light Troops, Strider (Forest), Swiftstride
Defensive	HP	Def	Res	Arm		
	4	C	C	C +2		
Offensive	Att	Off	Str	AP	Agi	
Wildhorn Crew	1	4	3 (4)	0 (1)	3	Primal Instinct, Light Lance, Devastating Charge (+1 Str, +1 AP)
War Hog (2)	1	3	4	1	2	Harnessed
Chassis			5	2		Impact Hits (D6), Inanimate

Special (No limit / 2050 Points):

955	Longhorn Herd (40) [Ghoron's Butchers]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8			Bodyguard (Beast Lord, Beast Chieftain), Pack Tactics, Scoring, Strider (Forest)
Defensive	HP	Def	Res	Arm		
	1	4	4	0 (5+)		Heavy Armour, Champion, Totem Bearer, Musician, Standard Bearer
Offensive	Att	Off	Str	AP	Agi	
	1	4	4 (6)	1 (3)	3 (0)	Primal Instinct, Great Weapon, (Blooded Horn Totem), (Banner of Discipline)

725	Longhorn Herd (30) [Manflyers]					Standard, Infantry, 25x25
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8			Bodyguard (Beast Lord, Beast Chieftain), Pack Tactics, Scoring, Strider (Forest)
Defensive	HP	Def	Res	Arm		
	1	4	4	0 (5+)		Heavy Armour, Champion, Totem Bearer, Musician, Standard Bearer
Offensive	Att	Off	Str	AP	Agi	
	1	4	4 (6)	1 (3)	3 (0)	Primal Instinct, Great Weapon, (Blooded Horn Totem), (Flaming Standard)

220	Raiding Chariot (2x1) [Ripper Carts]					Large, Construct, 50x100
Global	Adv	Mar	Dis	Model Rules		
	7"	7"	C			Light Troops, Strider (Forest), Swiftstride
Defensive	HP	Def	Res	Arm		
	4	C	C	C +2		
Offensive	Att	Off	Str	AP	Agi	
Wildhorn Crew	1	4	3 (4)	0 (1)	3	Primal Instinct, Light Lance, Devastating Charge (+1 Str, +1 AP)
War Hog (2)	1	3	4	1	2	Harnessed
Chassis			5	2		Impact Hits (D6), Inanimate

150	Gargoyles (5) [Dark Sisters]					Standard, Infantry, 20x20
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7			Fly (9", 18"), Light Troops, Skirmisher, Strider (Forest), Swiftstride
Defensive	HP	Def	Res	Arm		
	1	4	4	0		Hard Target (1)
Offensive	Att	Off	Str	AP	Agi	
	2	4	3	0	3	Primal Instinct, Devastating Charge (+1 Str, +1 AP), Scout

Total Points:

4500