

Characters (Max. 40% / 835 of 1800 Points):
FB T9A 2.0 Beast Herds 4500 Points (2019-03-06)

465		Beast Lord (1) [Ghorhok Bronzehoof]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	9 (10)	Pack Tactics, Strider (Forest), General , Crown of Autocracy , Hunting Call		
Defensive	HP	Def	Res	Arm	Aegis	
	3	6	5	0 (4+)	0 (4++)	Heavy Armour, Destiny's Call (Aegis), Obsidian Rock (Magic Res. 2)
Offensive	Att	Off	Str	AP	Agi	
	4	6	5 (7)	2 (4)	5 (0)	Primal Instinct, Great Weapon, Crown of Horns (auto-Primal Instinct in 12")

370		Battle Standard Bearer (1) [Mhurga the Black]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8	Pack Tactics, Strider (Forest), Battle Standard Bearer, Greater Totem Bearer		
Defensive	HP	Def	Res	Arm		
	3	5	5	0 (3+)	Heavy Armour, Shield, Willow's Ward (+1 Arm, no Parry, Impact Hits suffer -2 AP)	
Offensive	Att	Off	Str	AP	Agi	
	3	5	4	1	4	Primal Instinct, (Banner of Discipline -> auto-pass Panic Tests), (Banner of the Wild Herd)

Core (Min. 20% / 1615 of 900 Points):

605		Wildhorn Herd (40) [Maneaters]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7	Pack Tactics, Scoring, Strider (Forest)		
Defensive	HP	Def	Res	Arm		
	1	4	4	0	Champion, Totem Bearer, Musician, Standard Bearer	
Offensive	Att	Off	Str	AP	Agi	
	1 (2)	4 (5)	3	0	3	Primal Instinct, Paired Weapons (ignore Parry), (Blooded Horn Totem), (Banner of the Wild Herd)

340		Wildhorn Herd (20) [Defilers]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7	Pack Tactics, Scoring, Strider (Forest), Ambush		
Defensive	HP	Def	Res	Arm		
	1	4	4	0	Champion, Musician, Standard Bearer	
Offensive	Att	Off	Str	AP	Agi	
	1 (2)	4 (5)	3	0	3	Primal Instinct, Paired Weapons (ignore Parry), Throwing W. (5+)

340		Wildhorn Herd (20) [Sons o. Drazk]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7	Pack Tactics, Scoring, Strider (Forest), Ambush		
Defensive	HP	Def	Res	Arm		
	1	4	4	0	Champion, Musician, Standard Bearer	
Offensive	Att	Off	Str	AP	Agi	
	1 (2)	4 (5)	3	0	3	Primal Instinct, Paired Weapons (ignore Parry), Throwing W. (5+)

330		Raiding Chariot (1x3) [Fang Carts]			Large, Construct, 50x100	
Global	Adv	Mar	Dis	Model Rules		
	7"	7"	7	Light Troops, Strider (Forest), Swiftstride		
Defensive	HP	Def	Res	Arm		
	4	4	4	0 +2		
Offensive	Att	Off	Str	AP	Agi	
Wildhorn Crew	1	4	3 (4)	0 (1)	3	Primal Instinct, Light Lance, Devastating Charge (+1 Str, +1 AP)
War Hog (2)	1	3	4	1	2	Harnessed
Chassis			5	2		Impact Hits (D6), Inanimate

Special (No limit / 2050 Points):

955		Longhorn Herd (40) [Ghoron's Butchers]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8	Bodyguard (Beast Lord, Beast Chieftain), Pack Tactics, Scoring, Strider (Forest)		
Defensive	HP	Def	Res	Arm		
	1	4	4	0 (5+)	Heavy Armour, Champion, Totem Bearer, Musician, Standard Bearer	
Offensive	Att	Off	Str	AP	Agi	
	1	4	4 (6)	1 (3)	3 (0)	Primal Instinct, Great Weapon, (Blooded Horn Totem), (Banner of Discipline)

725		Longhorn Herd (30) [Manflayers]			Standard, Infantry, 25x25	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	8	Bodyguard (Beast Lord, Beast Chieftain), Pack Tactics, Scoring, Strider (Forest)		
Defensive	HP	Def	Res	Arm		
	1	4	4	0 (5+)	Heavy Armour, Champion, Totem Bearer, Musician, Standard Bearer	
Offensive	Att	Off	Str	AP	Agi	
	1	4	4 (6)	1 (3)	3 (0)	Primal Instinct, Great Weapon, (Blooded Horn Totem), (Flaming Standard)

220		Raiding Chariot (2x1) [Ripper Carts]			Large, Construct, 50x100	
Global	Adv	Mar	Dis	Model Rules		
	7"	7"	7	Light Troops, Strider (Forest), Swiftstride		
Defensive	HP	Def	Res	Arm		
	4	4	4	0 +2		
Offensive	Att	Off	Str	AP	Agi	
Wildhorn Crew	1	4	3 (4)	0 (1)	3	Primal Instinct, Light Lance, Devastating Charge (+1 Str, +1 AP)
War Hog (2)	1	3	4	1	2	Harnessed
Chassis			5	2		Impact Hits (D6), Inanimate

150		Gargoyles (5) [Dark Sisters]			Standard, Infantry, 20x20	
Global	Adv	Mar	Dis	Model Rules		
	5"	10"	7	Fly (9", 18"), Light Troops, Skirmisher, Strider (Forest), Swiftstride		
Defensive	HP	Def	Res	Arm		
	1	4	4	0	Hard Target (1)	
Offensive	Att	Off	Str	AP	Agi	
	2	4	3	0	3	Primal Instinct, Devastating Charge (+1 Str, +1 AP), Scout

Total Points:

4500